

2022 AMERICAN LEGION CAMPOREE (at Gardner's Camp Collier)

as of 1/31/23

(15 Minutes per event MAX including instruction time!)

MORNING TROOP (fun) EVENTS:

08:00 - 11:00

	EVENT NAME	EVENT LOCATION	UNIT # - TOWN		
M1					
M2	Archery	Near Fire circle	T6 - GARDNER	Rodney?	
M3					
M4					
M5					
M6					
M7					
A8	1st Aid (open 08:00-11:30)	Dinning Hall	T194 - BEDFORD	Peter Ricci	Y
A9	22 Rifles (open 08:00-11:30)	Rifle Range	T16 - ATHOL	Jeff Hoffman / Tom King	Y
A10	Obstacle Challenge Course	Near Garage	T19 - MIDDLETON	John Bucchiere III	
Demo	Defense (open 08:30-11:30)	Parade Grounds area	Army NG, USMC, MA SP, USS Cons.	Allan Coady	Y

(10 Minutes per event MAX including instruction time!!!)

AFTERNOON PATROL (competition) EVENTS:

13:00 - 17:00

	EVENT NAME	EVENT LOCATION	UNIT # - TOWN		
A1	Tomahawk Throwing	tbd	Troop 124 - Westfield	Abby Thibodeau	
A2					
A3					
A4					
A5					
A6					
A7					
A8	1st Aid (open 13:00-17:00)	Dinning Hall	T194 - BEDFORD	Peter Ricci	Y
A9	22 Rifles (open 13:00-17:30)	Rifle Ranges	T16 - ATHOL	Jeff Hoffman / Tom King	Y
A10	Obstacle Challenge Course	Near Garage	T19 - MIDDLETON	John Bucchiere III	

OTHER COMPETITIONS/EVENTS/ACTIVITIES

OVERALL SCOREKEEPER (NOT JUDGE) Allan Coady
 Cracker Barrel at Heywood Hall (Friday Night) Eating @ 20:00, Meeting @ 20:30
 ALL but 1 vehicle/troop to parking lot! (Fri. Night) 22:00
 Troop 6 Opening Ceremony (Class B) parade grounds 07:55 (Flag Raising.)
MORNING EVENTS: (15 Minutes MAX) 08:00 - 11:00 Please, no ties!
 SPL MTG. @ Heywood Hall (Sat.) 11:15-11:25
 Swim Time (Sat.) - Units run Safe Swim Defense 11:00 - 12:00, 17:00 - 18:00
 BB Gun shoot from 11:30-12:15. Rifle Range free shoot (17:30-18:15)
 PATROL FLAG JUDGING (Sat.) - Mrs. Phyllis King 11:30-12:30 @ office. Penalty for flags left after 13:00.
AFTERNOON EVENTS: (10 Minutes MAX) 13:00 - 17:00 Please, no ties!
 CAMPSITE/GATEWAY JUDGING (Sat. afternoon) Ted Butler & Co.
 TEXIERA JUDGING (all weekend) Mystery judges.
 Flag Lowering - (Sat. Night, Parade grounds) 19:45 performed by Prior Camporee winners. (Troop 124)
 Dutch Oven creations due at Heywood Hall (Sat. Night) 20:00 (not in ovens)
 Flag Retirement Ceremony - (Sat. Night, Campfire Cir.) Cotton Flags only, 20:00 - 20:15 (run by Legion Staff)
 CAMPFIRE (Sat. Night, run by SPL's) 20:15 - 21:15
 Cracker Barrel at Heywood Hall (Saturday Night) 21:30
 Combined CHURCH Services (Sun.) 08:15 (Please be seated at the Chapel by 08:10)
 Closing Ceremony (Sun. Morning) 09:00 SHARP! (Form up @ 08:45)
 After awards. Retreat & Flag Folding Ceremony Done by Tr 6 SPL plus Past & Current Camporee winning SPLs & Eagle SoTY)

ALL PATROLS SHOULD HAVE WITH THEM:

A WATCH, A FIRST AID KIT, A COMPASS, ROPE, A SCOUT HANDBOOK, GLOVES MATCHES / FIRE STARTERS / TINDER, A CANTEEN, A SCOUT APPROVED KNIFE (NO SHEATH KNIVES). A WRITING INSTRUMENT & PAPER. NOTE: FIRE STARTING EVENT MAY REQUIRE UNTREATED STEEL WOOL & A 9-VOLT BATTERY!

ALL TROOPS SHOULD HAVE WITH THEM:

A (SCOUT MADE) GATEWAY, A DUTCH OVEN, ITEMS NEEDED FOR A SCOUT CAMPSITE.

ALL SCOUTS SHOULD EXPECT TO GET SOAKED IN ANY WATER RELATED EVENT!

A.L. CAMPOREE SCORING PROCEDURES:

Patrol/Den Scoring:

AFTERNOON EVENTS:	(A1 - A10)
1st PLACE (PTS each)	40
2nd PLACE (PTS each)	35
3rd PLACE (PTS each)	30
4th PLACE (PTS each)	25
5th PLACE (PTS each)	20

PATROL FLAG:

1st PLACE (PTS)	40
2nd PLACE (PTS)	35
3rd PLACE (PTS)	30
4th PLACE (PTS)	25
5th PLACE (PTS)	20

Troop/Pack scoring:

CAMPSITE & GATEWAY:

1st PLACE (PTS each)	28	Troop Level
2nd PLACE (PTS each)	26	Troop Level
3rd PLACE (PTS each)	24	Troop Level
4th PLACE (PTS each)	22	Troop Level
5th PLACE (PTS each)	20	Troop Level

DUTCH OVEN COOKING:

1st PLACE (Ribbon Only)	0	
2nd PLACE (Ribbon Only)	0	
3rd PLACE (Ribbon Only)	0	
Unit Participation (Pts)	3	Troop Level

TEXIERIA award:

0 Pts, but a highly coveted award!

Final Registration (due at Friday night crackerbarrel): **5**

Troop Level

SPL Mtg attendance (11:15 -11:25 Saturday, Heywood Hall): **5**

Troop Level

Anyone caught, more than once, barefoot (other than on the beach): -10

Troop Level

Anyone caught breaking the posted rules of the camporee: -10

Troop Level

PATROL(s) FULL PARTICIPATION afternoon events plus Patrol Flag competition:	40	Troop Level
Units with more than 1 Patrol, that have 2 Patrols <u>place</u> in at least 1 competition event:	27	Troop Level
Units with more than 1 Patrol, that have 3 Patrols <u>place</u> in at least 1 competition event:	55	Troop Level
Units with more than 1 Patrol, that have 4 Patrols <u>place</u> in at least 1 competition event:	82	Troop Level
Units with more than 1 Patrol, that have 5 Patrols <u>place</u> in at least 1 competition event:	110	Troop Level

The total combined score of all the patrols/dens from a unit will be divided by the number of patrols/dens in that unit. This raw score will then be combined with the Troop/Pack level scores

NO PATROL/DEN MAY HAVE MORE THAN 9 MEMBERS OR ELSE IT WILL BE COUNTED AS 2 PATROLS/DENS.

FOR 1 PATROL/DEN, THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	440
FOR 1 UNIT (WITH 1 PATROL/DEN), THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	549
FOR 1 UNIT (WITH 2 PATROLS/DENS), THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	549
FOR 1 UNIT (WITH 3 PATROLS/DENS), THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	549
FOR 1 UNIT (WITH 4 PATROLS/DENS), THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	549
FOR 1 UNIT (WITH 5 PATROLS/DENS), THE TOTAL POTENTIAL CAMPOREE POINTS ARE:	549