

TO ALL SCOUTMASTERS

A.L. CAMPOREE

JUNE 16th-18th, 2023

CAMP COLLIER

REGISTRATION & INFORMATION ENCLOSED

**JON "OC" O'CONNOR
SCOUTING CHAIRMAN**

MEMORANDUM TO SCOUTMASTERS and TROOP COMMITTEES

DATE: Feb 1st, 2023
TO: Scoutmasters/Troop Committee
FROM: "OC" - 2023 American Legion Scouting Chairman
SUBJECT: Pre-Planning for this year's American Legion Camporee - Camp Collier

Hello again,

Once again, we will be running the annual American Legion / Family Scouting Camporee over Father's Day Weekend. Attached are your invitations and participation sign-up sheets.

Once again, we will require the assistance of each of you to make things run a little more smoothly. What I am asking of each of your Troop Organizations, is a commitment to create, supply, and run one event for either the Morning, or one for the Afternoon sessions on Saturday. Please see the attached listing of events and consider signing up for one of the blank spaces. **(We could use a couple more units to volunteer to run events!)**

PLEASE fill in your plan on the attached registration sheet, and mail it in. The intent of the morning events is to have Troop-Level competition (FUN-oriented), whereas the Afternoon events should be Scoutcraft (From THE BOOK) oriented (up to the requirements for First Class Scout.)

The scores from the Campsite, Gateway, and Patrol Flag competitions will once again be counted towards the best overall troop score. The "Troop level" Dutch Oven Cooking will remain a "demonstration" event only, with ribbons being awarded, but will not count towards the overall scores except for a 3 point participation score that will be given to each participating unit.

The overall scoring remains the same as last year. The total scores from the patrol competitions (afternoon events) will be divided by the number of patrols in that unit and then added to the Troop level events. Please see the scoring procedures page for more details on potential points.

Please send your responses to:

Camporee Coordinator
Allan Coady
320 Concord Rd.
Bedford, MA 01730

or: allan.coady@rtx.com

Remember, this only works when we all chip in and do a fair share of the job!

Thanks,

OC

RULES AND REGULATIONS OF THE CAMPOREE

1. The Scout Oath and Law are the rules of conduct.
2. **(As of 1/13/18): “The American Legion, Department of Massachusetts, Scouting Committee approves the participation of ALL Boy Scouts of America (BSA) registered youth, sponsored by the American Legion organization, at all Department of Massachusetts sponsored events.”** This rule is intended to indicate, that for participation, that under no circumstances will there be any form of discrimination (based on race, sex, religion, etc.) other than the requirement to be a registered BSA youth and be sponsored by the A.L. However, units participating are still expected to adhere to the “two deep leadership” requirement and if they do have youth members attending of either/both sex(es), then those scouting units would need to adhere to the BSA policy regarding the adult leadership requirements for the gender(s) of the youth that they bring to the Camporee.
3. Competition will be by patrols as listed on the Friday night Roster Registration form.
4. A troop roster may be substituted and the names of individual’s attending the camporee checked off.
5. Except for when being on the beach, everyone must have footwear on at all times. (Failure to do so will result in 10 penalty points being incurred for EACH repeat offense.)
6. Items NOT allowed: Alcohol, guns, sheath knives, radios, etc. Use common sense.
7. Wear uniforms upon arriving on Friday, and on Sunday morning.
8. Senior Patrol Leader (SPL) is to be in (Class A) uniform **at all times**.
9. All cooking is to be done by patrol on **charcoal**. Propane or white gas may be used, but only with **DIRECT** and **CONSTANT** adult supervision.
10. Wood fires – no below ground fires (no digging). Limit 1 wood fire per unit.
11. No holes may be dug into the ground. Stakes may be driven into the ground for tents only (**not** Gateways, which are going to be judged as FREE STANDING only). *Gateway needs to be built at Camporee with materials brought (not partially preassembled elsewhere) and only scouts may build structure NOT adults. Adults may not touch any materials or any part of the Gateway during construction.*
12. **Most recent Scout Handbook will govern the camporee (NOT the Scoutmaster Handbook) or any other publication!**
13. Each patrol should be fully prepared (properly equipped) to compete in all forms of scouting events. They should have a: watch, 1st aid kit, compass, rope, Scout Handbook, matches/fire starters/tinder, canteen, etc.
14. Each competing patrol must be finished with an event before another patrol moves into the area. **All judges must remain at the event site until all patrols that are in line by 17:00 for an event, have completed the event.**
15. Per the BSA’s Barriers to Abuse there MUST be at least 2 REGISTERED adults for all Scouting activities and meetings. Furthermore, if a unit has any female youth then at least one of the registered adults must also be female. This Camporee expects all units to comply with the most recent updates to any adult leadership requirements by BSA.
16. Lights out & Quiet time is between **22:30-06:00**. (Exception for late running Cracker Barrel mtgs with camporee staff).
17. There is to be NO ROCK THROWING at all during the camporee.
18. Each Unit will be issued **ONE** motor vehicle Parking Permit to be placed on the dashboard. Additional motor vehicles found in the unit camping area will result in a Campsite scoring penalty. The remaining vehicles will park in the central parking lot. Trailers may stay in the campsite.
19. The Health Lodge is open 24hrs a day. A nurse is in camp 24hrs a day. However, the Health Lodge is for First Aid/emergencies ONLY. Nobody, other than the nurse, should be in the Health Lodge unless authorized by the nurse!
20. Learn something, while being safe, and having fun.
21. No running in camp ANYWHERE except on the parade grounds or in an official camporee morning or afternoon event.